

COUNTY OFFICES UP FOR ELECTION IN 2018, 4-YEAR TERMS

COUNTYWIDE

District Judge, 149th Judicial District
District Judge, 239th Judicial District
District Judge, 300th Judicial District
District Judge, 412th Judicial District
Judge, County Court at Law #1 and Probate Court
Judge, County Court at Law #2 and Probate Court
Judge, County Court at Law #3 and Probate Court
Judge, County Court at Law #4 and Probate Court
County Judge
District Attorney
District Clerk
County Clerk
County Treasurer
Republican Party County Chair
Democratic Party County Chair

COUNTY COMMISSIONER:

County Commissioner, Precinct # 2

(Includes these voting precincts: 11, 13, 15, 29, 34, 40, 42, 44, 55, 56, 57, 58, 60, 62)

County Commissioner, Precinct #4

(Includes these voting precincts: 2, 4, 5, 9, 10, 14, 20, 21, 27, 30, 31, 32, 49, 50, 53, 54, 59, 63, 64, 67, 68)

COUNTY COMMISSIONER AND JUSTICE OF THE PEACE PRECINCTS:

Justice of the Peace, Precinct 1, Place 2

(Includes these voting precincts: 1, 6, 7, 8, 17, 19, 22, 23, 24, 33, 35, 38, 43, 45, 48)

Justice of the Peace, Precinct 2, Place 2

(Includes these voting precincts: 11, 13, 15, 29, 34, 40, 42, 44, 55, 56, 57, 58, 60, 62)

Justice of the Peace, Precinct 3, Place 2

(Includes these voting precincts: 3, 12, 16, 25, 26, 28, 36, 39, 46, 47, 51, 52, 61)

Justice of the Peace, Precinct 4, Place 2

(Includes these voting precincts: 2, 4, 5, 9, 10, 14, 20, 21, 27, 30, 31, 32, 49, 50, 53, 54, 59, 63, 64, 67, 68)

BRAZORIA COUNTY CONSERVATION & RECLAMATION DISTRICT NO. 3 (ALVIN AREA)

Includes all or part of these precincts: 3, 6pt, 11pt, 16pt, 25, 34pt, 35, 38pt, 39pt, 40pt, 57pt, 60pt

Commissioner, Conservation & Reclamation District No. 3, Place 1

Commissioner, Conservation & Reclamation District No. 3, Place 3

BRAZORIA DRAINAGE DISTRICT NO. 4 (PEARLAND AREA)

Includes all or part of these precincts: 11pt, 12, 13, 16pt, 21pt, 26, 27, 28, 29, 36, 39pt, 40pt, 44, 46, 47, 50, 51, 52, 53, 54, 58, 59, 60pt, 61, 62, 63, 64, 67, 68

Commissioner, Drainage District No. 4, Place 3